

— OneVL — CuriousVLA — AutoVLA — Alpamayo 1.5

Front view + plan



OneVL CoT

No relevant animal.

"There are no objects in the current scene that I need to pay attention to."

CuriousVLA CoT

Critical object marked absent.

"animal": "no"; "No critical objects or conditions are present in the scene."

AutoVLA CoT

Treats the case as straightforward.

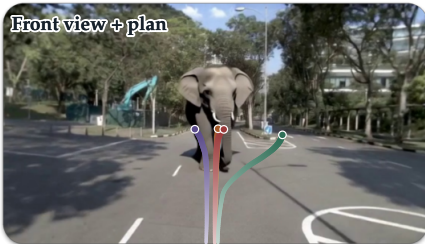
<think> This is a straightforward scenario, and a direct decision can be made. </think>

Alpamayo 1.5 CoT

Recognizes the hazard.

"Slow down to yield to the animal crossing ahead since it is blocking our lane"

Front view + plan



OneVL CoT

No relevant animal.

"There are no objects in the current scene that I need to pay attention to."

CuriousVLA CoT

Critical object marked absent.

"animal": "no"; "There are no critical objects or conditions affecting the trajectory."

AutoVLA CoT

Treats the case as straightforward.

<think> This is a straightforward scenario, and a direct decision can be made. </think>

Alpamayo 1.5 CoT

Recognizes the hazard.

"Slow down to maintain a safe distance from the obstacle blocking the lane ahead"